

# Guild Ball Fall Scrimmage Saturday, October 17, 2015



# Guild Ball Fall Scrimmage

Presented by Bill Anderson

#### Basics:

<u>Event Intent:</u> The intention of this event is to provide new players an opportunity to learn Guild Ball then quickly get involved in playing games. Demo's of the game will be available to anyone interested along with semi-organized match making through the day.

### **Event Location:**

Huzzah Hobbies 44927 George Washington Blvd, Ste.135 Ashburn, VA 20147 (703) 466-0460

## Registration:

 Registration is not required but is appreciated to help determine the correct number of tables to setup.

Registration Fee: Free (please come in and support the store)

Event Date: Saturday, October 17, 2015

Event Time: This event will run from 11am until 6pm.

<u>Event Rules</u>: This event is simple. Get a demo if you have not played Guild Ball before. If you already know how to play, or after your demo, get matched up with another player and play games of Guild Ball.

<u>Appearance Standard:</u> Painting is not required, but is appreciated if you have your own models. Guild Ball Paper Dolls are also permitted.

<u>Proxy Rule</u>: Proxies (substitute models) are allowed. Paper Dolls and the game rules can be downloaded from <a href="http://guildball.com/index.php?/index#downloads">http://guildball.com/index.php?/index#downloads</a>. Materials: Guild Ball provides their rulebook and paper dolls for free on their website: <a href="http://guildball.com/index.php?/index#downloads">http://guildball.com/index.php?/index#downloads</a>. Feel free to print out a copy of the quick start rules, or the full rulebook along with a set of dolls for the team your most interested in. The minimum you'll need to provide for yourself are a set of 6-sided dice and a tape measure. We will also have models on location for most of the teams for people to view.